class: Corve (Year 3&4)	R.E.		
Title: Ancient Egyptians	Autumn 1: What do Christians learn from the Creation story?		
Cycle Year: 2	Place the concept of Creation on a timeline of the "big story" of the Bible.		
Term: Autumn	Make clear links between Genesis 1 and what Christians believe about God and Creation; understand		
Educational Visits: Birmingham Museum or Shrewsbury Museum day	what happens in Genesis 3 (the "Fall") and why things go wrong in the world.		
Birmingham Museum is currently closed for renovation (2024), so the alternative trip	Describe what Christians do because they believe	God is Creator – care for the Earth follow God	
will be an Egyptian day visit from Shrewsbury Museum.	amazement at Creation: describe Christians' response of praver – saving sorry, asking for forgiveness.		
Develop our English skills through the stimuli of:	Make connections:		
 Reading spine texts: The Case of the Lost Boy by Dori Hillestad Butler, The Firework Maker's Daughter by Phillip Pullman. The Wolf in the Walls by Neil Gaiman (Picture book). The Mysteries of 	Ask questions/suggest answers about what might the Christians today.	be important in the Creation story for Christians/non-	
Harris Burdick by Chris Van Allsburg, Revolting Rhymes by Roald Dahl (Poems).	Christians today.		
Non-chronological report explaining The Truth About Trolls.	What is it like for someone to follow God?		
Narrative writing based on the book The Wolf in the Walls by Neil Gaiman.	Make sense of belief:		
Explanation of the digestive system.	Make clear links between the story of Noah and the idea of covenant.		
Pyramiu poems Persuasive writing about sugary drinks	And the impact. Make simple links between the promises in the story of Noah and promises that Christians make at a		
Please see English assessment skills sheets for further guidance.	wedding ceremony.	,	
	Make connections:		
Develop our Maths skills through key foci of:	Make links between the story of Noah and how we	live in school and the wider world.	
 Number and place value reasoning: identify the place value of each digit, representing numbers in 	Personal, Social, Health and Economic Education (including Relationships and Sex Education).		
different ways, comparing, ordering and rounding numbers (Y3 – 3-digit numbers, Y4 – 4-digit	Being Me In My World:	Celebrating Difference:	
numbers)	 Being part of a class team 	 Challenging assumptions 	
Additive Reasoning 1 – Mental Addition (Y3 - adding multiples of 1, 10, 100. Y4 - adding multiples	Being a school citizen	Judging by appearance	
of 1, 10, 100 and 1000 and consider appropriate methods)	Rights, responsibilities and democracy (school council)	Accepting self and others	
• Additive Reasoning 2 – Mental Subtraction (13 - Subtracting multiples of 1, 10, 100, 14 - subtracting multiples of 1, 10, 100 and 1000 and consider appropriate methods)	Rewards and consequences	Understanding hillving	
 Multiplicative Reasoning 1 – Building Fact Recall (Y3 – 2, 5, 10, 3, 4, and 8 multiplication tables. Y4 	Group decision-making	 Problem-solving 	
– all facts to 12x12)	Having a voice	 Identifying how special and unique 	
 Proportional Reasoning 1 – Scaling, comparison and fractions (fractions of an amount, equivalent 	What motivates behaviour	everyone is	
fractions, measure and money problems involving fractions, scaling and correspondence		First impressions	
 Geometric Reasoning 1 – Angles and Lines (Y3 – angles are properties of shape and a turn. 	As historians we will study the Ancient Egyptia	n civilisations and will:	
compare angles and identify different types of line. Y4 - obtuse and acute angles)	 Understand that the River Nile was important 	because it made the land fertile, so Egyptian people	
Continuing to apply understanding to a range of reasoning and problem-solving tasks.	could grow crops and were mostly farmers. It was also used for transport.		
Developing the automaticity and fluency of number facts through Mastering Number.	Learn how society was structured with the ph	araoh at the top and enslaved people at the bottom.	
Know that Ancient Egyptian writing		achievements in such areas as farming, building, and	
As scientists we will focus on:	 Learn that Ancient Egyptian people worshipped 	ed over 2000 gods and goddesses and Ancient	
Work scientifically. Pupils will be taught to use the following practical scientific methods,	Egyptian people believed in an afterlife (mum	mification).	
processes and skills within the topics. They will:	Know that the people of Canen came to Egypt because of hunger because their agriculture had		
 Ask relevant questions and uses different types of scientific enquiry to answer questions. 	failed.		
 Sets up simple practical enquiries, comparative and fair tests. 	Learn now Historians can find out about the p	east by studying ancient Egyptian writing.	
 Make observations, take accurate measurements using different scientific equipment. 	As geographers we will explore the Americas and will:		
Gather, record, classify and present data in a variety of different ways to answer questions.	Locate some countries North and South America on a map or atlas (United States of America,		
 Record findings using simple scientific language, drawings, diagrams, keys, charts and tables. 	Brazil, Ecuador and Mexico).		
 Reports findings from enquiries in different ways. 	Understand the terms continent, country, state, city. Identify states in North America using a map (e.g. using the words of the song 'Boute 66', locate the places mentioned on a map of the USA to		
 Use results to draw simple conclusions, make prediction, suggest improvements and raise 	show a route across the USA; describe the route).		
questions.	• Describe the characteristics of settlements with different functions. Use appropriate vocabulary to		
 Identifies differences, similarities of changes related to simple scientific ideas and processes. 	describe the mainland uses within urban areas and identify the key characteristics of rural areas.		
Oses straightforward scientific evidence to answer questions to support their informas.	Describe and compare the physical and human characteristics of some regions in North or South America (affect explored integrations for the similarities and differences)		
• Oses appropriate scientific vocabulary in their explanations. Animals (including humans):	America (one) explanations for the similarities	s and differences).	
 Identify that animals, including humans, need the right types and amount of nutrition and that they 	As linguists we will explore the French languag	e through:	
cannot make their own food; they get nutrition from what they eat. (PSHE Healthy balanced diet).	 Greetings – simple conversation (name, age, where you live, how are you?) 		
Describe the simple functions of the basic parts of the digestive system in humans.	 Classroom instructions (incl. 'Jacques a dit' / Numbers 1 10 	Simons says)	
 Discuss teeth hygiene - flossing and brushing to keep teeth clean and the importance of hand washing 	Numbers 1-10 Our Eamily and Siblings		
 Identify the different types of teeth in humans and their simple functions. 	Colours (incl. colours song) and classroom objects with colours		
• Research, discuss and debate topical issues concerning health issues: sugary drinks, sweets,	Clothes and Fashion Show		
tablet time (computing investigation), breaking habits.	Christmas traditions in France		
Working scientifically: What is the effect of different liquids on enamel? Egg experiment.	As artists we will explore drawing and sketchbo	ooks:	
 Identify and name a variety of living things in their local and wider environment 	Gestural Drawing with Charcoal	JOKS.	
 Group and classify living things (herbivore, carnivore, omnivore). 	Disciplines: drawing, sketchbooks		
Recognise that environments can change and this can pose dangers to living things (positive:	Medium: charcoal, Paper		
nature reserves vs negative: deforestation in Americas).	Artists: Hansen, Laura McKendry, Edgar Degas		
 Recognise that living things can be grouped in different ways: Venn diagrams, Carroll diagrams Construct and interpret a variety of food chains, identifying producers, producers, and provide the second provide the s	 Present and share my artwork, and explain how my sketchbook work helped build my knowledge 		
• Construct and interpret a valiety of food chains, identifying producers, predators and prey.	and skills towards my final piece.		
P.E.	 Recognise charcoal as a medium used in art. 		
Physical activities and sports development in the areas below (following our progression of	Identify and experiment making marks using charcoal.		
skills):	 Draw on a large scale to make loose, gestural sketches. Chiaroscuro is the use of light and dark 		
 Invasion Team games: passing/receiving, controlling in netball and football. 	 Use light and dark tonal values in my work, to create a sense of drama. 		
 Dance: building the pyramids – explore unison and canon – partner, group and whole class Sequences, Walk like an Equation (dance and hard elements) 	Create drawings inspired by movement.		
sequences, waik like an Egyptian (dance and nand clapping)			
 Gymnastics: developing range of skills for balance, jumps, rolls, travel and applying to sequences 	As designers we will explore shell structures:		
As experts in computing we will:	Develop and use knowledge of how to constru-	uct strong stiff shell structures	
• Further our coding skills by using if statements, variables, repetition (timer and repeat	 Develop and use knowledge of nets of cubes and cuboids and, where appropriate, more complex 		
commands). (2code cycle B)	3D shapes.		
 Explore our online safety (3.2, 4.2) and share the most important messages using 2connect (digital footprints, online identity, behaviour online, balancing game and screen time with other parts of 	Know and use technical vocabulary relevant t	to the project.	
	Designing:		

their lives) Create and share a presentation for our topic.

YEAR 3 & 4 - CYCLE B

needs of the user and purpose of the product. Develop ideas through the analysis of existing products and use annotated sketches and prototypes

Using Repeat	Repeat Until	Number	Design and Make an Interactive	Making a
Unit 3.1	and 'if/else'	Variables	scene	Playable game
Lesson 3	Statements Unit 4.1, Lesson 4	Unit 4.1, Lesson 5	Unit 3.1, Lesson 5-6	– Unit 4.1, Lesson 6

Please see computing skills sheets for further guidance.

As musicians we will:

- Describe, compare and evaluate different kinds of music using an appropriate musical vocabulary. ٠ Listen with attention to detail.
- Identify and control different ways instruments make sounds; combine sounds to create textures; create and combine repeated patterns. Capture and record creative ideas using graphic symbols •
- ٠
- ٠ Express song meanings through lyrics.

to model and communicate ideas.

Making:

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- Order the main stages of making. ٠
- ٠ Select and use appropriate tools to measure, mark out, cut, score, shape and assemble with some accuracy.

Generate realistic ideas and design criteria collaboratively through discussion, focusing on the

- ٠ Explain their choice of materials according to functional properties and aesthetic qualities.
- Use finishing techniques suitable for the product they are creating. ٠

Evaluating:

- Investigate and evaluate a range of existing shell structures including the materials, components ٠ and techniques that have been used.
- Test and evaluate their own products against design criteria and the intended user and purpose.